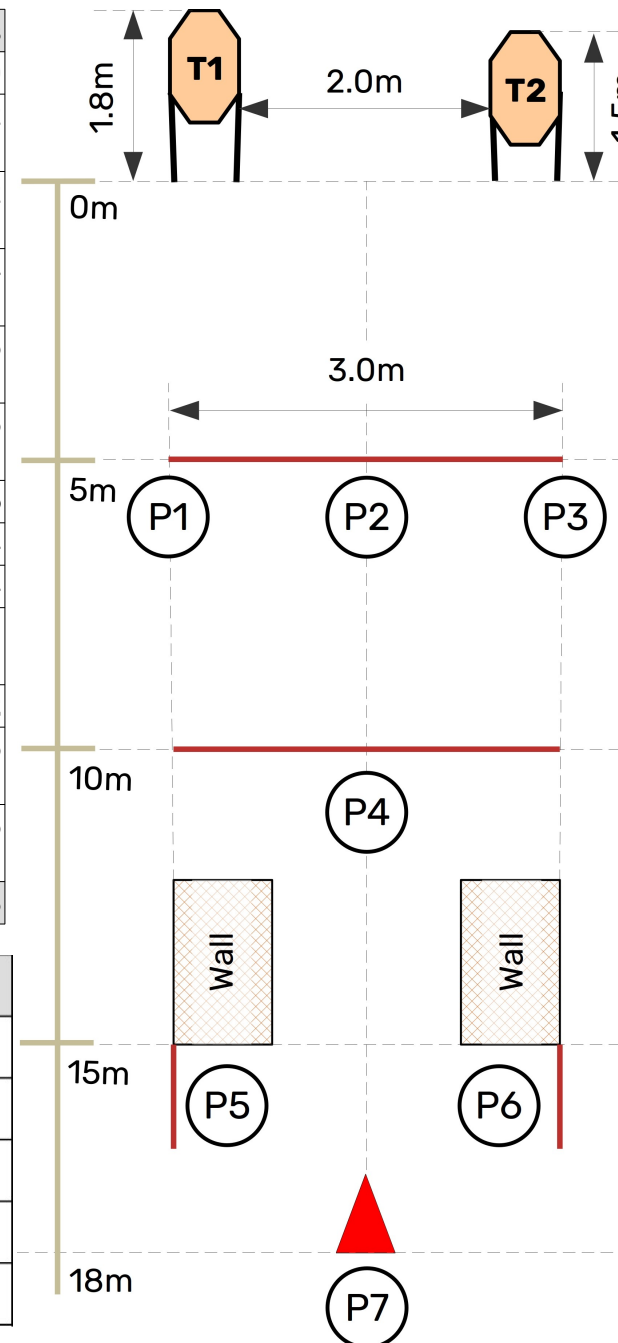


Handgun Skills and Qualification Test



String	Start Condition	Procedure	Rounds
Stage 1			20
1	P1, standing, facing left, both feet pointed left, holster	Turn 90° right, draw, fire 2 ABC on T1	2
2	P3, standing, facing right, both feet pointed right, holster	Turn 90° left, draw, fire 2 ABC on T2	2
3	P4, standing, facing uprange, both feet pointed uprange, empty chamber, holster	Turn 180°, draw, fire 2 on each T1-2 in any order (iao)	4
4	P4, standing, holster	Draw, fire 3 on each T1-2, while moving straight forward to P2 iao	6
5	P2, standing, holster	Draw, fire 3 on each T1-2, while moving straight backward to P4 iao	6
Stage 2			16
1	P2, standing, ready strong hand	Fire 2 on each T1-2, strong hand only iao	4
2	P2, standing, ready weak hand	Fire 2 on each T1-2, weak hand only iao	4
3	P4, standing, exactly 4 loaded, ready	Go to kneeling position, fire 4 on T1, reload and go to prone position, fire 4 on T2	8
Stage 3			12
1	P7, standing, 4 or more loaded, holster	Draw, move to P5, fire 3 on T1, move via P7 to P6 and mag change, fire 3 on T2	6
2	P7, standing, 4 or more loaded, holster	Draw, move to P6, fire 3 on T2, move via P7 to P5 and mag change, fire 3 on T1	6
Total			48



Instructions:

- Scoring is limited!
- If not specified otherwise, shooter starts with required number of rounds or more loaded, including one in the chamber
- Ready position is firearm close to chest, muzzle can be towards target or in any safe direction
- P1-3: do not cross 5m line
- P4: do not cross 10m line
- Pistols. mag change is with retaining the mag

Class/Division	D	DO	S	SO	R	RO
MA (Master)	≤60	≤56	≤54	≤50	≤66	≤62
EX (Expert)	75	70	68	63	83	77
AV (Advanced)	105	98	95	88	116	108
MM (Marksman)	152	142	137	127	168	157
RK (Rookie)	304	284	274	254	336	312